What I claim is:

<u>Claims</u>

1.   A video poker game that has a four sided, diamond shaped display, each side has five cards, the corner cards are shared with two adjacent hands, the player can exchange cards from one hand to another hand, after the exchange the resulting hands are compared to a pay table.

2.   The video poker game of claim 1 where the three interior cards in each hand are dealt face up and the corner cards are dealt face down.

3.   The video poker game of claim 1 where the three interior cards are dealt face up and the corner cards are dealt face up.

4.   The video poker game of claim 1 where the corner cards can be exchanged.

5.   A video poker game of claim 1 where a six-sided shape is used instead of a four-sided shape.

6.   The video poker game of claim 1 where a center card is dealt that can be exchanged with one of the corner cards.

7.   The video poker game of claim 1 where a center card is dealt that is a wild card.

8.   A video poker game of claim 1 where an eight-sided shape is used instead of a four-sided shape.

9.   A video poker game of claim 1 where a 10-sided shape is used instead of a four-sided shape.

10.   A video poker game that has an n-sided display, where n is a number more than 2, each side has five cards, the corner cards are shared with two adjacent hands, the player is dealt the three interior cards face up and the corner cards face down, the player then can exchange cards from one hand to another hand, after the exchange, the resulting hands are compared to a pay table.

11.   The video game of claim 10 where the interior cards are dealt face up and the corner cards are dealt face down.

12.   The video game of claim 10 where all the cards are dealt face up.

13.   The video poker game of claim 10 where a center card is dealt.

14.   The video poker game of claim 10 where a center card is dealt that can be exchanged with the corner cards.

15.   The video poker game of claim 10 where the corner cards can be exchanged.

16.   The video poker game of claim 10 where the player must pay for each card exchange.